

# **Bee Themed Playground Games**

### Queen Bee Says (Simon Says)

A Queen Bee is designated at the start of the game. They give orders by saying "Queen Bee says you must buzz like a bee or sting like a bee or collect honey etc....". All other players perform these tasks. However, if they queen bee does not say "Queen Bee says" and a player carries out the action they are disqualified until the next round. The winner is the last player left.

# Stuck in the Honey

There are two designated "Guardian Bees" who protect the honey. All the other players are "Cheeky Bees" trying to steal some honey. The "Guardian Bees" chase the "Cheeky Bees" and tag them so they are stuck in the honey. Once a player is stuck they must stand with their legs open and can only be set free when another player crawls through their legs. The game is over when all "Cheeky Bees" are stuck in the honey.

### **Hide the Pollen**

A designated player throws the ball "Pollen" over their head to the other players. The designated player then counts to 10 while the others hide the "pollen" behind their back. The designated player then guesses who has the ball.

#### **Pollen Collector**

Two players stand side by side holding hands, these are the bees ("Pollen Collectors"). All other players line up on one side of the yard, these are called "Pollen". The aim is that the "Pollen" has to run from one side of the yard without being caught by the Bees. If they are caught they join the Bees by holding their hands forming a chain. This chain cannot be broken. The game is over when all the "Pollen" are caught.

# Bumble Bee, Bumble Bee, Honey Bee

The players sit in a large circle facing inwards. One player is chosen to be the 'tapper' and walks around the outside of the circle. As he walks around, he touches each child gently on the head whilst saying, 'Bumble Bee, Bumble Bee, Bumble Bee.' At some stage he will tap a child and say, 'Honey Bee,' instead. The "Honey Bee" then jumps up and chases the tapper around the circle. The tapper in turn tries to get all the way back to the "Honey Bees spot, 'home', without getting caught. If the tapper gets home safely, the "Honey Bee" becomes the new tapper and the game starts again. If the "Honey Bee" catches the tapper, the game starts again with the tapper being on again.



# Queen Bee, Queen Bee, May We Cross Your Golden Beehive

One player is named the "Queen Bee" and stands in the middle of a designated area of the playground. The other players stand behind a line, in a row about ten metres away from the "Queen Bee". A designated 'home' area is agreed, usually the opposite end of the play area. The players call out, 'Queen Bee, Queen Bee may we cross your golden Beehive?' The Queen Bee replies, 'Not unless you have the colour... on.' Those players lucky enough to have that colour on may cross the playground safely to the designated home area. The "Queen Bee" then counts to five and on five the other players must walk or run 'home' whilst the "Queen Bee" tries to catch them. Anyone who is caught helps the "Queen Bee" to choose what colour the players should be wearing next to be able to cross the golden beehive. The game continues with a different colour each time until the last player is caught, and she becomes the "Queen Bee".

## What time is it Mr/Mrs Bee?

One player is chosen to be Mr/Mrs Bee. The other players stand in a line on the opposite end of the playground about 10-12 metres away from Mr/Mrs Bee. This line is referred to as 'home'. Mr/Mrs Bee stands with his back to them. The players chant, 'What time is it Mr/Mrs Bee?' Mr/Mrs Bee replies (for example), '3 o'clock.' The players advance the same number of steps, that is, 3 steps for 3 o'clock. The game continues until Mr/Mrs Bee thinks the players are close enough to catch and after being asked the time again he replies, 'Honey time or pollination time etc..,' then turns and chases the players. The first child caught becomes Mr/Mrs Bee. If Mr/Mrs Bee does not catch anyone, he has to be Mr/Mrs Bee again. If a player reaches Mr/Mrs Bee before dinnertime, they tap Mr/Mrs Bee on the shoulder and run for home. If the player gets home, then they are safe. If they are caught, then they become Mr/Mrs Bee.

### Queen Bee May I?

One player is 'Queen'. The other players line up and face Mother about ten metres away. Queen selects one of the players and says something like, '... (name of player), you may take five giant steps.' That player then responds with, 'Queen Bee, may I?' Queen Bee replies, 'Yes, you may.' Queen Bee then addresses another player and the game continues until one of the children reaches Queen Bee. Whoever makes it to Queen Bee first becomes Queen Bee for the next round. Does this sound simple? It is! Except that in the excitement of the game, someone is bound to take their steps without asking, 'Queen Bee, may I?' When that happens, Queen Bee reminds the player of her manners and the player is sent back to the beginning of the line.